

HackUSU Risk Management Plan

HackUSU is an annual overnight event with competitions and workshops related to software engineering, data science, and computer hardware engineering. The majority of attendees are adult college students from across Utah and Idaho, but there are a few high school seniors in attendance as well.

Environment

All official activities will take place on-campus in Huntsman Hall. Depending on attendance, the opening keynote presentation may be in the Eccles Conference Center. Huntsman Hall will be open overnight from 3:00pm on a Friday to 8:00pm on a Saturday. Students are welcome to remain in Huntsman Hall overnight, or they may leave campus at any time to stay somewhere else.

Health Considerations

There will not be any physical activities as part of HackUSU. Some teams may bring their own tools to work on small electronic projects such as soldering kits, 3d printers, laser engravers, or hand tools. If any minor injuries occur, we will call the USU Public Safety dispatch office to send someone to provide first aid.

Supervision

Areas available for group projects include classrooms, study rooms, and lounges in Huntsman Hall. All rooms have large glass doors/walls making it easy to see into every space. While activities are scheduled, there are a couple dozen student organizers, faculty, and staff members who regularly walk around the building. Overnight, there are at least two student organizers who remain in the building. USU Police Department officers conduct a walkthrough of the building every hour, including overnight.

Teams generally work on their own and are not chaperoned 24/7. We almost always have someone stationed at the check-in area near the front entrance, but we do not have the ability to monitor who enters and leaves through other doors. Exterior doors automatically lock late at night, but can still be opened from the inside.

Parents and family of students, particularly minors, are welcome to attend.

Screening & Training

Organizers running the event include current USU students, USU faculty, and USU staff from the Huntsman School Dean's Office. Everyone in attendance, including organizers, have read and agreed to follow the Major League Hacking (MLH) code of conduct (<https://static.mlh.io/docs/mlh-code-of-conduct.pdf>).

Interaction with Minors & Other Attendees

All organizers and attendees must agree to follow the MLH Code of Conduct including:

- No harassment or negative comments related to gender, age, sexual orientation, disability, physical appearance, body size, race, religion, social class, economic status, veteran status.
- No sharing sexual images, deliberate intimidation, stalking, following, brigading, doxxing, harassing photography or recording, sustained disruption of talks or other events, inappropriate physical contact, and unwelcome sexual attention.

Offenders who do not immediately stop when requested will be required to leave. USU Police will be conducting regular walkthroughs and are available to assist if needed. Public event communication through Discord is monitored by organizers for compliance with the MLH code of conduct. Organizers will delete offending content sent through public Discord channels. Parents of minors may also join Discord.

The event schedule is posted online ahead of time for parents to review. There are no planned cases where an event organizer would be alone with a minor attendee.

Transportation

HackUSU does not provide any transportation for the event. All attendees are responsible for how they will arrive. Other schools may organize vans or buses for their own students, and the USU Parking Office will provide overnight parking.

Age of Attendees

Approximately 300 to 400 students will attend, mostly college students 18+ years old. High school seniors are also invited, though less than 10 have usually attended in the past. All students, regardless of age, will be under the same supervision as previously described. We will not verify IDs for attendees, but we do check that everyone entering through the main entrance has a registration ticket.